Astronomical imaging & image processing

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Examples of astronomical imaging data

soft X-ray image (0.5 - 7 keV)

NASA Chandra X-ray observatory

optical image (435+814 nm)

Hubble Space Telescope (HST)

Hubble Space Telescope (HST) optical $(435 + 814 \text{ nm})$ (PSF FWHM ~ 0.1 ")

NOT/NOTCam near-infrared $(2.2 \mu m)$ (PSF FWHM ~ 1 ")

Gemini-N/Altair near-infrared $(1.1$ -2.2 μ m) (PSF FWHM ~ 0.1")

Very Large Array (VLA) radio image $(8.46 \text{ GHz} = 3.5 \text{ cm})$ (PSF FWHM ~ 0.5 ")

Detecting time-variability: astronomical and medical imaging

- Detection and study of stellar explosions (supernovae) by repeated imaging of galaxies
	- SN detection by precise image alignment, matching of the point spread functions (PSFs), intensity and background levels followed by image subtraction

Detecting time-variability: astronomical and medical imaging

- Detection and study of stellar explosions (supernovae) by repeated imaging of galaxies
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- Monitoring of volumetric changes, e.g., loss of tissue in Alzheimer's
	- Register new and reference images using natural landmarks, normalise image intensities and apply image subtraction to reveal tiny volumetric changes

 (a) (b) (c) Bradley et al. 2002, British J. of Radiology, 75, 506

$$
(f * g)(x) = \int_{-\infty}^{\infty} f(\tau)g(x - \tau) d\tau
$$

$$
(f * g)_j = \sum_{k=-m/2+1}^{m/2} f_k g_{j-k}
$$

$$
F(u, v) = FT{f(x, y)}
$$

$$
F(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \exp[2\pi i (ux + vy)] dx dy
$$

 $Linearity$

Linearity

$$
\mathrm{FT}\{f(x,y)+g(x,y)\}=F(u,v)+G(u,v)
$$

Convolution

$$
FT{f(x,y) \star g(x,y)} = F(u,v) \cdot G(u,v)
$$

 \int *shift*

FT
$$
\text{FT}\{f(x - x_i, y - y_i)\} = F(u, v) \, \exp[2\pi i (ux_i + vy_i)]
$$

$$
\mathrm{FT}\lbrace f(ax, by) \rbrace = \frac{1}{|ab|} F\left(\frac{u}{a}, \frac{v}{b}\right)
$$

\mathcal{M} tahansa optisella systeemillä havaittu kuva sisältää aina instrumentin kuva sisältää **Convolution**

aiheuttamia vääristymiä ja kohinaa, joten se ei sellaisenaan kerro "totuutta". degrading spatial resolution "real" signal additive noise • With convolution can reduce the noise and therefore increase the S/N while

 $b(\vec{x}) = f(\vec{x}) * p(\vec{x}) + n(\vec{x})$

x on *x* and *f* (*x* a **observed signal**

x) on todellinen kuva, *p*(~ **PSF**

 \boldsymbol{a} is two upper \boldsymbol{a} is the subtracted image on the left. Note the have to do is to do in the matrix elements for the matrix elements \mathcal{J} ed pixels and subtract them from the original values. This lond r_{L} unton 1008 \cdot A mat n anu α Lupion 1990. A mcu even if we use several clipping passes. The rest of the oper- λ image two upper λ two upper λ complete shape of the kernel. Figures and we have $\left(\begin{array}{c} 1 \end{array} \right)$ Aland & Lupton 1998: A method for optimal image subtraction, arXiv:astro-ph/9712287 $ref(x,y) \otimes$ *m/*2

Millä tahansa optisella systeemillä systeemillä havaittien valtaa systeemillä havaittien valtaa instrumentin va
Millä tahansa optisella systeemillä havaittien valtaa instrumentin valtaa instrumentin valtaa instrumentin val \mathcal{M} tahansa optisella systeemillä havaittu kuva sisältää aina instrumentin kuva sisältää

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" **"real" signal additive noise** • With convolution can reduce the noise and therefore increase the S/N while

$$
b(\vec{x}) = f(\vec{x}) * p(\vec{x}) + n(\vec{x})
$$

x on *x* and *f* (*x* a *x*) on todellinen kuva, *p*(~ **observed signal PSF** *x* observed signal *x*) on todellinen kuva, *p*(~ laitefunktio, *n*(~ **x**) on kohinatermi ja <u>kohinatermi ja valtalainen val</u> *x*) \overline{PSF}

laitefunktio, *n*(~ In the case of 1-D functions \overline{A} and \overline{A} is settable to the conomic right function \overline{A} function \overline{A} kuvassa virst tapauksessa tapauksessa konvoluutio ja konvoluutio ja konvoluutio ja konvoluutio ja konvoluutioi
Valta ja konvoluutioille on valta valta ja konvoluutioille on valta valta valta valta valta valta valta valta

$$
(f * g)(x) = \int_{-\infty}^{\infty} f(\tau)g(x - \tau) d\tau
$$

f e **case of discrete 1-D functions** *f* (*g*) $\frac{1}{2}$ (*g*) $\$ In the case of discrete 1-D functions

$$
(f*g)_j = \sum_{k=-m/2+1}^{m/2} f_kg_{j-k}
$$

image of the internal system. If the internal system is the internal system in the internal system in the internal system. If the internal system is now that is a system in the internal system. If the internal system is no **Deconvolution**

e have observed data I (intensity distribution) corresponding to an servation of a "real image" O through an imaging system character
the BSE Bond edditive reise N *Deconvolution*
We have observed data *I* (intensity distribution) corresponding to an observation of a "real image". O through an imaging system abaracterised observation of a "real image" O through an imaging system characterised **We have observed data** *I* **(intensity distribution) corresponding to an by the PSF** *P* **and additive noise** *N***.**

$$
I(x,y) = \int_{x_1 = -\infty}^{+\infty} \int_{y_1 = -\infty}^{+\infty} P(x - x_1, y - y_1) O(x_1, y_1) dx_1 dy_1
$$

$$
+ N(x, y)
$$

The Convolution Theorem:
Convolution in either
domain is equivalent
to multiplication in the

Convolution in either to multiplication in the other.

In Fourier space: **Particular system and** *N* is additional system and **N** is additional system and **N** is a structure of the international system and **N** is a structure of the international system and **N** is a structure o

$$
\hat{I}(u, v) = \hat{O}(u, v)\hat{P}(u, v) + \hat{N}(u, v).
$$

ˆ ˆˆ ˆ I(*u*, *v*) *v*_, *v*) *v*_, *v*), *v*) *d*_{*v*} *v*). (*2*) <u>International properties of an and *P*. *D*, *Y* and *P. O. P. D. O.O. P. D. O.O. P. D.*</u> Starck, Pantin & Murtagh 2002: Deconvolution in Astronomy <https://iopscience.iop.org/article/10.1086/342606/pdf>

Deconvolution In Fourier space, we have space to the space of the s

In Fourier space: A solution can be obtained by computing the Fourier trans-

$$
\hat{I}(u, v) = \hat{O}(u, v)\hat{P}(u, v) + \hat{N}(u, v).
$$

$$
\frac{\hat{I}(u, v)}{\hat{P}(u, v)} = \hat{O}(u, v) + \frac{\hat{N}(u, v)}{\hat{P}(u, v)}.
$$

This method, sometimes called the *Fourier-quotient method*, This method, sometimes called the *Fourier-quotient method*, is very fast. We need to do only a Fourier transform and an inverse Fourier transform. However, in the presence of holse, this include cannot be used. $\mathbf{1}$ \mathbf{u} presence of noise, this method cannot be used.

Starck, Pantin & Murtagh 2002: Deconvolution in Astronomy <u>mup</u> <https://iopscience.iop.org/article/10.1086/342606/pdf>

Difference imaging in astronomy

Sep, 1994

Feb, 1996

Jul, 1997

Feb, 1998

Apr, 1999

Mar, 1995

Jan, 2003

Nov, 2003

Sep, 2005

Apr, 2006

Dec, 2001

Dec, 2006

May, 2007

Feb, 2008

Apr, 2009

Dec, 2009

Feb, 2013

Jun, 2014

Ahola (2018)

 $kernel(x, y, u, v) = \sum_{n} \sum_{d_n^x} \sum_{d_n^y} \sum_{\delta^x} \sum_{\delta^y} [a_n \frac{x^{\delta^x} y^{\delta^y}}{2} e^{-(u^2+v^2)/2\sigma_n^2} u_{n}^{d_n^x} v_{n}^{d_n^y}]$

$$
ref(x, y) \otimes kernel(x, y, u, v) = im(x, y) + bg(x, y)
$$

$$
kernel(x, y, u, v) = \sum_{n} \sum_{d_n^x} \sum_{d_n^y} \sum_{\delta^x} \sum_{\delta^y} [a_n \underbrace{x^{\delta^x} y^{\delta^y}}_{3} e^{-(u^2 + v^2)/2\sigma_n^2} \underbrace{u^{d_n^x} v^{d_n^y}}_{2}]
$$

The convolution kernel consists of a set of Gaussian functions (1) which are modified by polynomials (2) and a model for the spatial variations of the kernel (3) where 0 $3\langle 3^n_1 + d_n^x \le D_n$, and $0 \le \delta^y + \delta^x \le D^k$.

 $kernel(x, y, u, v) = \sum_{n} \sum_{d_n^x} \sum_{d_n^y} \sum_{\delta^x} \sum_{\delta^y} [a_n \frac{x^{\delta^x} y^{\delta^y}}{2} e^{-(u^2+v^2)/2\sigma_n^2} u_{n}^{d_n^x} v_{n}^{d_n^y}]$

$$
bg(x,y) = \sum_i \sum_j a_i x^i y^j
$$

Discovery of new astrophysical transients by precise alignment, PSF matching and subtraction of images

VLT/VIMOS B 10 hours V 5 hours R 15 hours I 30 hours

Melinder et al. 2011, 2012

Examples of deconvolution

Application of the Richardson-Lucy algorithm in astronomy

THE ASTRONOMICAL JOURNAL

VOLUME 79. NUMBER 6

 $JUNE$ 1974

An iterative technique for the rectification of observed distributions

L. B. Lucy*

Departments of Physics and Astronomy, The University of Pittsburgh, Pittsburgh, Pennsylvania 15213 (Received 15 January 1974; revised 26 March 1974)

An iterative technique is described for generating estimates to the solutions of rectification and deconvolution problems in statistical astronomy. The technique, which derives from Bayes' theorem on conditional probabilities, conserves the constraints on frequency distributions (i.e., normalization and non-negativeness) and, at each iteration, increases the likelihood of the observed sample. The behavior of the technique is explored by applying it to problems whose solutions are known in the limit of infinite sample size, and excellent results are obtained after a few iterations. The astronomical use of the technique is illustrated by applying it to the problem of rectifying distributions of ν sin i for aspect effect; calculations are also reported illustrating the technique's possible use for correcting radio-astronomical observations for beam-smoothing. Application to the problem of obtaining unbiased, smoothed histograms is also suggested.

Dopita et al. 1996: Hubble Space Telescope observations of planetary nebulaea

Application of the Richardson-Lucy algorithm to medical images

Lai et al. 2003, Journal of Microscopy

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E

N

 $\overline{2}$ Coubin et al. 2011, arXiv:1009.1473 Our results are summarised in Table 4 and are compared with the previous measurements of Kochanek et al. (2006), who

poral sampling.

N

HE0435-1223

E

et al. (2006) using HST/NIC2

PA (◦) Ellipticity *a*^eff (

Table 3. Shape parameters for the lensing galaxy in HE 0435-1223.

174.8 (1.7) 0.09 (0.01) 1.57 (0.09) 1.43 (0.08) 1.50 (0.08)

With B as a reference light curve, we note that microlensing microlensing microlensing microlensing microlensing

##) *b*^eff (

Our results are summarised in Table 4 and are compared with the previous measurements of Kochanek et al. (2006), who E

N

in the 3 others. This is best verified with component B as a ref-1''

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1 arcn

Adaptive optics (AO) imaging

Davies R. 2012: Adaptive Optics for Astronomy https://arxiv.org/pdf/1201.5741.pdf

Figure 3-1: Principle of Adaptive Optics VLT/NACO User manual

The principles of Adaptive Optics

Davies et al. 2012

The principles of Adaptive Optics

Davies et al. 2012

The motion of a star around the central black hole in the Milky Way

Multi-AO Imaging Camera for Deep Observations (MICADO) will enable ELT to perform diffraction limited: observations $\theta \sim 1.22 \times \lambda / D$

• 4 mas pixel scale providing 50" x 50" field of view with fully sampled diffraction limited PSF of the 39-m diameter ELT (FWHM = 12 mas at 2 μ m)

Davies et al. 2018