

# TÄHT7039: Radio astronomy and interferometry

Kaj Wiik & Silja Pohjolainen

Tuorla Observatory

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Some of the figures are from Wilson, Rohlfs, Hüttemeister: 'Tools of Radio astronomy'

Recap from lecture 3

Receiver noise temperature

How to improve noise temperature?

Typical radio astronomy receivers

What is a receiver made of?

Mixers

Amplifiers

Linearity and intermodulation

For aperture antennas (e.g. paraboloid- and horn antennas) the effective aperture can be calculated from the physical aperture and aperture efficiency:

$$A_e = \eta_e A \quad [\text{m}^2] \quad (1)$$

Efficiency is a product of surface, blockage, spillover, illumination etc. efficiencies.

$$S = \frac{2kT_a}{A_e} \left[ \frac{\text{W}}{\text{m}^2 \text{ Hz}} \right] \quad (2)$$

where  $T_a$  is the *antenna temperature*, i.e. the increase of the temperature of a 'resistor' due to the source flux density.

A convenient measure of antenna performance is the DPFU (Degrees Per Flux Unit) figure:

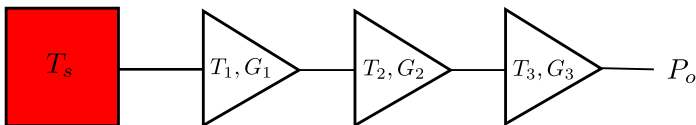
$$DPFU = \frac{A_e}{2k} \cdot 10^{-26} \left[ \frac{\text{K}}{\text{Jy}} \right] \quad (3)$$

The minimum detectable noise difference *for ideal radiometer* is

$$\Delta T_{\min} = \frac{T_{\text{sys}}}{\sqrt{\Delta\nu\tau}}. \quad (4)$$

- ▶ Bolometer i.e. thermometer
- ▶ Direct detecting receiver
  - ▶ Amplifier and detector, no frequency conversion
- ▶ Heterodyne receiver
  - ▶ Frequency conversion and amplifier optionally before and after the mixer

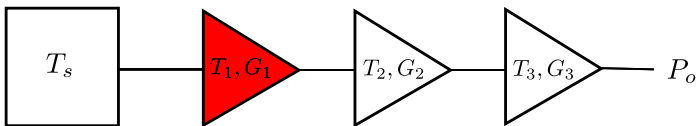
# Equivalent noise of amplifier cascade



Assume that noise sources are always in input:

$$P_o = kB(T_s G_1 G_2 G_3 + \dots)$$

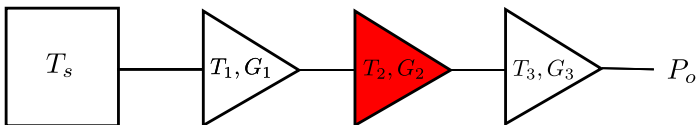
# Equivalent noise of amplifier cascade



Assume that noise sources are always in input:

$$P_o = kB(T_s G_1 G_2 G_3 + T_1 G_1 G_2 G_3 + \dots)$$

# Equivalent noise of amplifier cascade

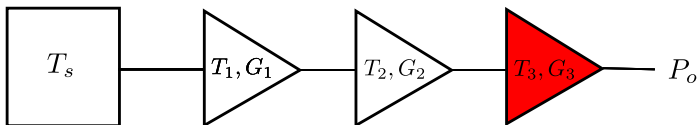


Assume that noise sources are always in input:

$$P_o = kB(T_s G_1 G_2 G_3 + T_1 G_1 G_2 G_3 + T_2 G_2 G_3 + \dots)$$



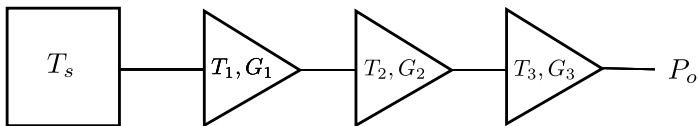
# Equivalent noise of amplifier cascade



Assume that noise sources are always in input:

$$P_o = kB(T_s G_1 G_2 G_3 + T_1 G_1 G_2 G_3 + T_2 G_2 G_3 + T_3 G_3)$$

# Equivalent noise of amplifier cascade



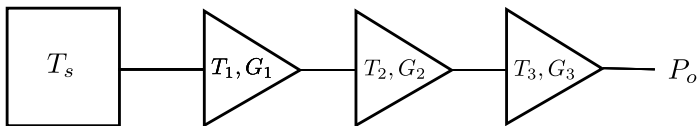
Assume that noise sources are always in input:

$$P_o = kB(T_s G_1 G_2 G_3 + T_1 G_1 G_2 G_3 + T_2 G_2 G_3 + T_3 G_3)$$

or

$$P_o = G_1 G_2 G_3 kB(T_s + (T_1 + T_2/G_1 + T_3/(G_1 G_2)))$$

# Equivalent noise of amplifier cascade



Assume that noise sources are always in input:

$$P_o = kB(T_s G_1 G_2 G_3 + T_1 G_1 G_2 G_3 + T_2 G_2 G_3 + T_3 G_3)$$

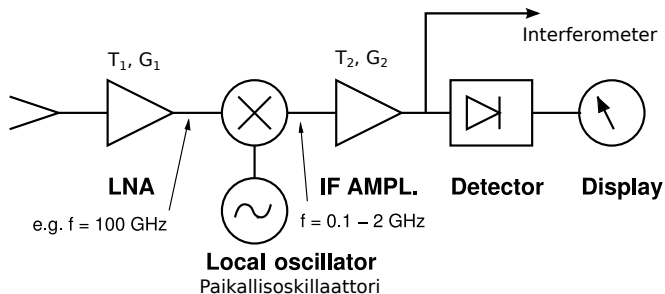
or

$$P_o = G_1 G_2 G_3 kB(T_s + \underbrace{(T_1 + T_2/G_1 + T_3/(G_1 G_2))}_{\text{Equivalent noise of the cascade}})$$

Equivalent noise of the cascade

# How to improve receiver noise temperature?

A typical heterodyne receiver:

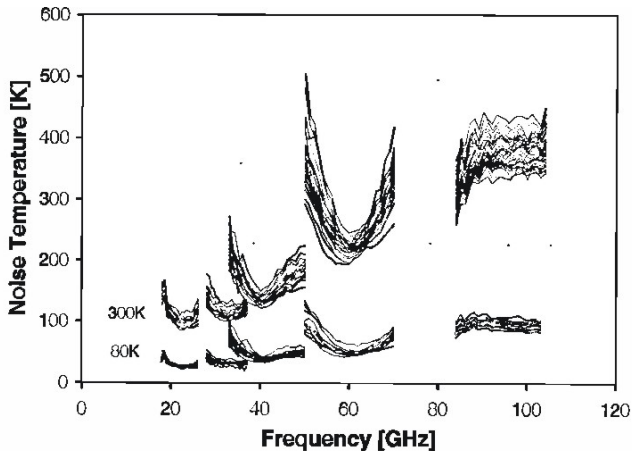


The system noise temperature of this receiver is

$$T_{\text{sys}} = T_{\text{atm}} + T_{\text{src}} + T_{\text{cmb}} + T_{\text{tel}} + T_1 + T_2/G_1 + T_3/(G_1 G_2) \dots \quad (5)$$

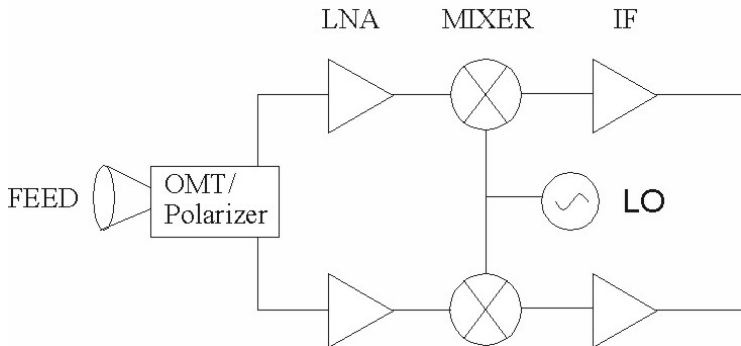
Therefore the first components before and including the first amplifier are decisive and they are *usually cooled* down to 4 - 15 K.

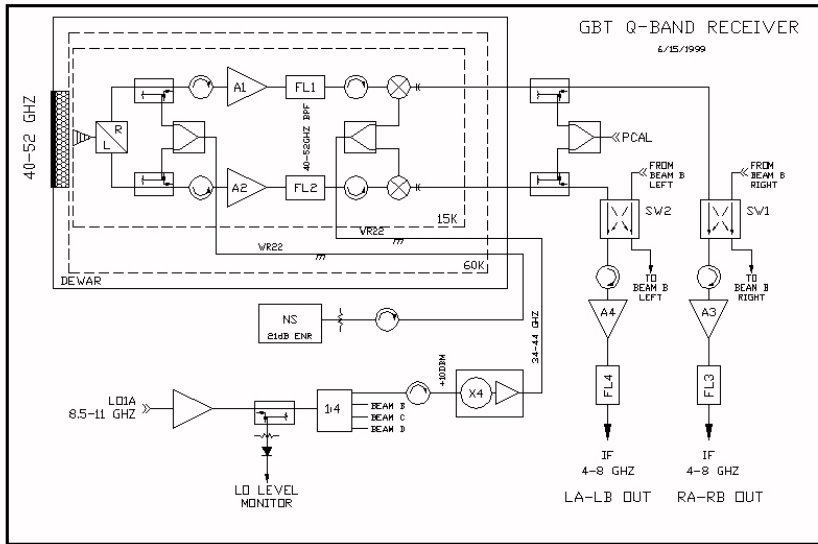
# HFET Noise Temperature



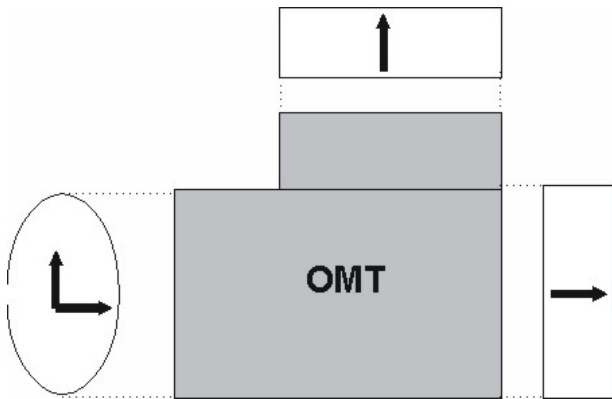
Data courtesy M. Pospieszalski of NRAO Central Development Laboratory

# Typical Hetrodyne Receiver





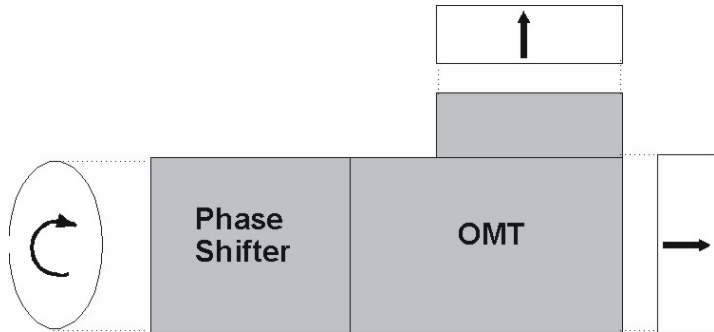
# Linear Polarization



Orthomode Transducer

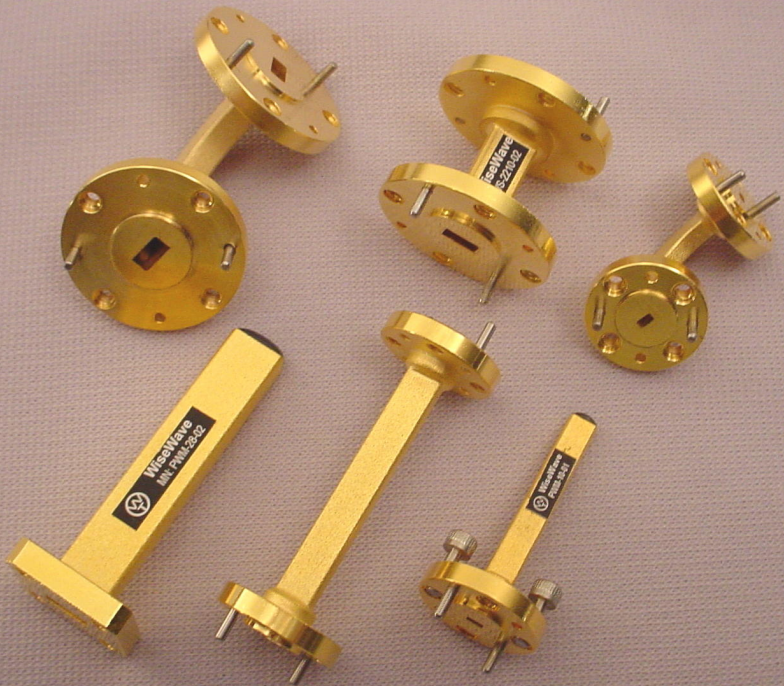


# Circular Polarization



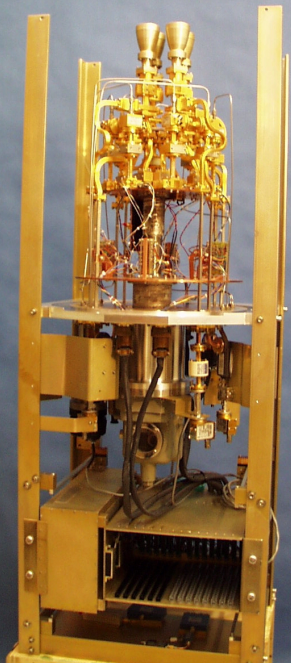
## A Variety of OMTs











# How do mixers work?

Mixing (or down/upconverting in frequency) is accomplished using a nonlinear device that acts as a voltage multiplier. Schottky diodes and superconducting devices (SIS) are most common in radio astronomy.

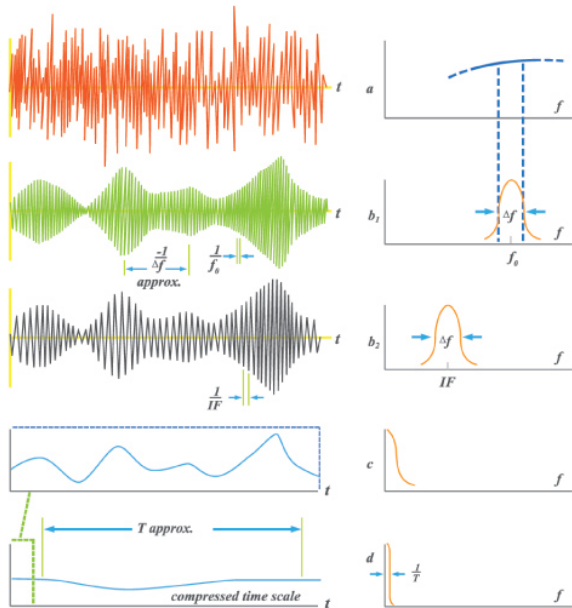
Mixing is based on the identity

$$\sin \theta \sin \varphi = \frac{1}{2} \cos(\theta - \varphi) - \frac{1}{2} \cos(\theta + \varphi) \quad (6)$$

Multiplying two sinusoids results

$$\sin(2\pi\nu_1 t) \sin(2\pi\nu_2 t) = \frac{1}{2} \cos[2\pi(\nu_1 - \nu_2)t] - \frac{1}{2} \cos[2\pi(\nu_1 + \nu_2)t], \quad (7)$$

i.e. we get *sum and difference* frequencies. Usually in radio astronomy we need the difference, so the higher sum frequency is filtered out.

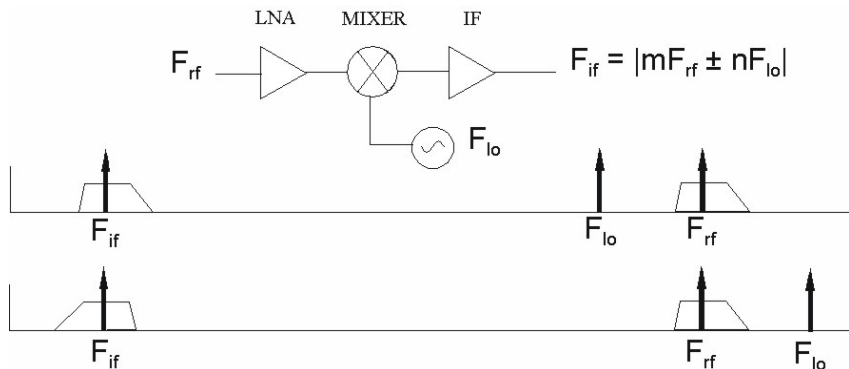


Waveform

Spectrum



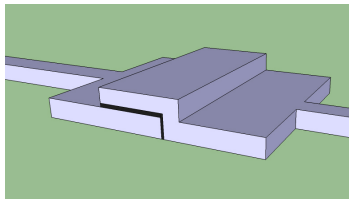
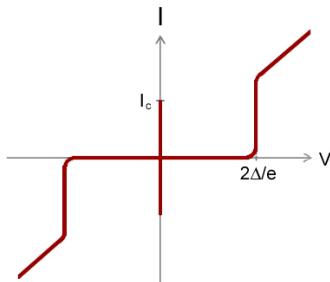
# Frequency Conversion



# Mixer types: SIS & Schottky

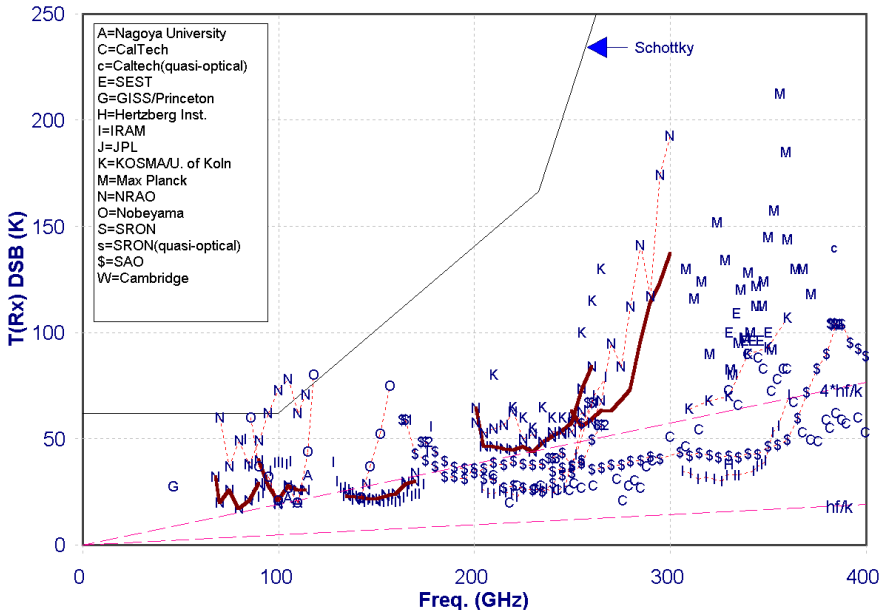
The first mm-mixers were based on *Schottky diode* junction. Schottky diodes are fast but otherwise quite normal diodes. *SIS (Superconductor Insulator Superconductor)* tunneling junction is commonly used in mm- and submm-receivers without a preamplifier.

The characteristic voltage-current function is very nonlinear. If the junction is dc biased at a voltage just below the gap voltage ( $V = 2\Delta/e$ ), the junction acts as a very sensitive mixer.

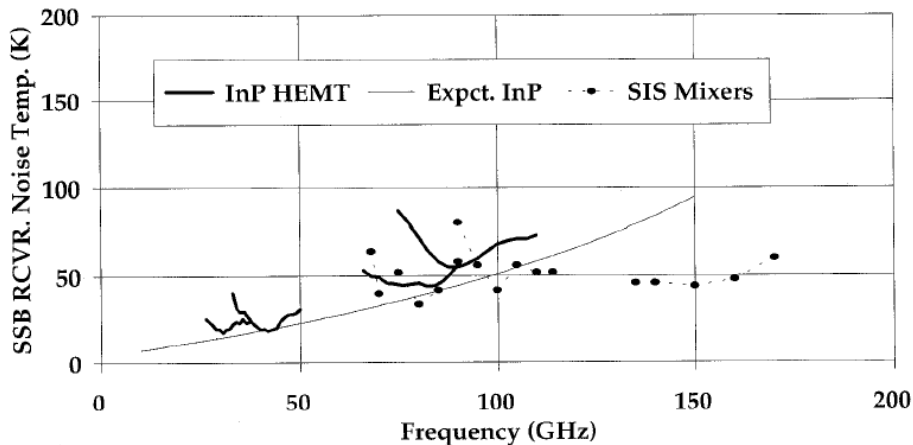


# SIS RECEIVER PERFORMANCE

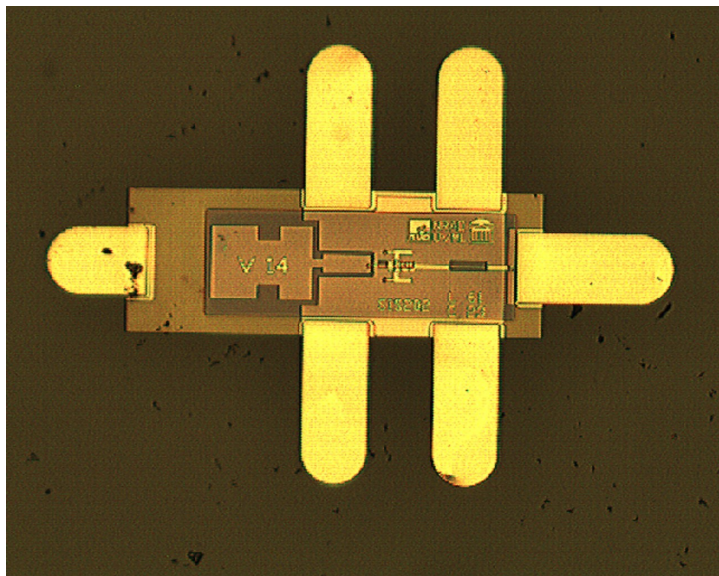
ARK 3 Jun 96



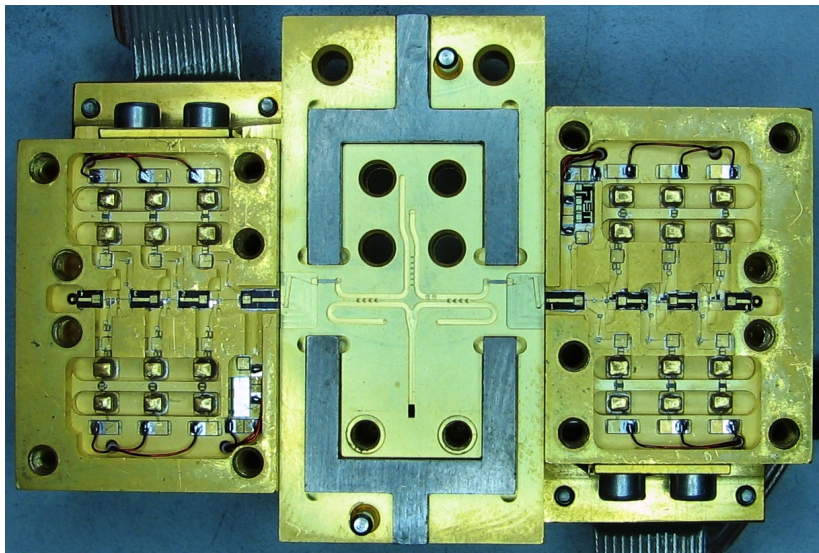
## NRAO SIS MIXER AND InP AMPLIFIER RECEIVER PERFORMANCE



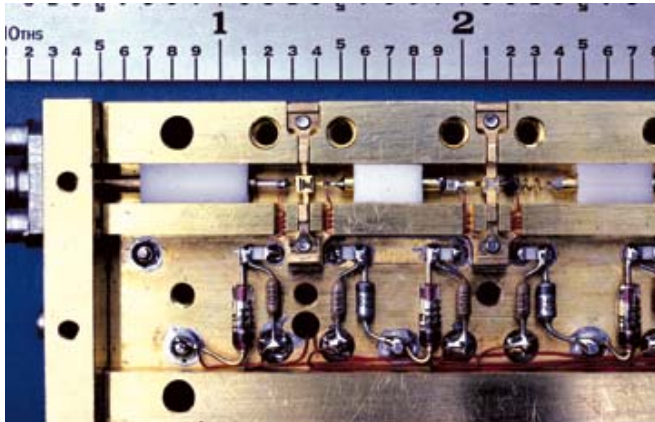
# SIS mixer chip



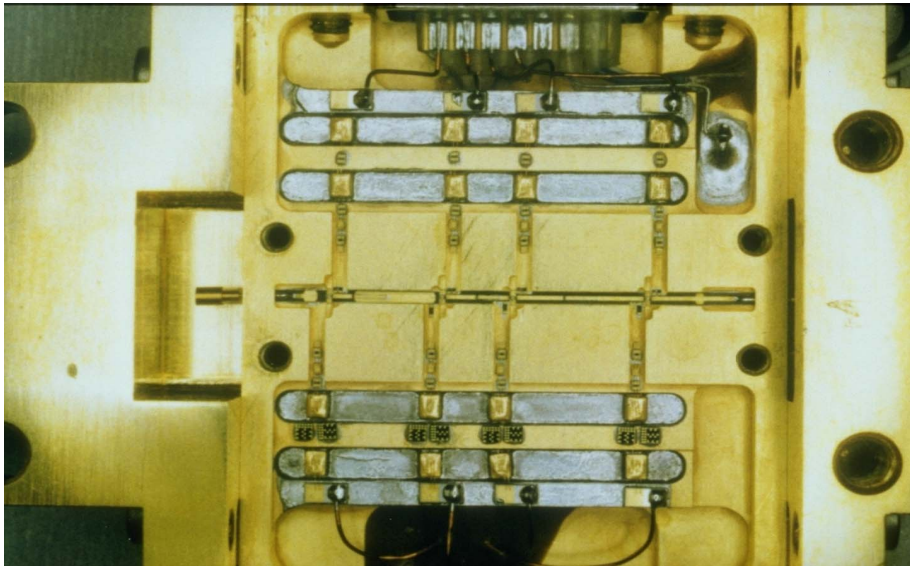
# SIS mixer block (two channel image reject)



# A HFET LNA

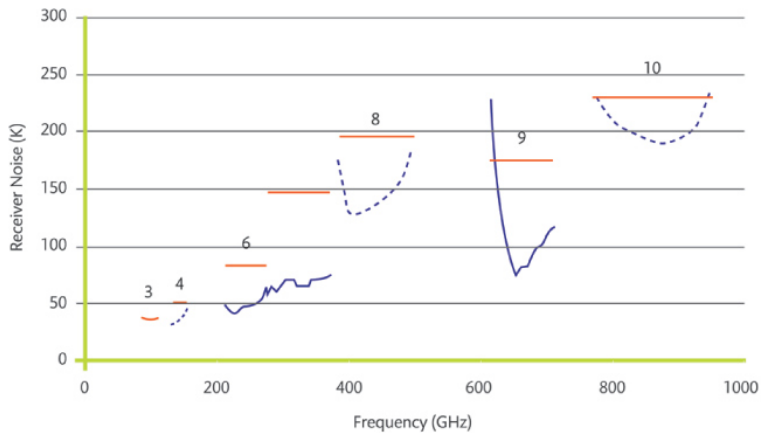


# K-band Map Amplifier

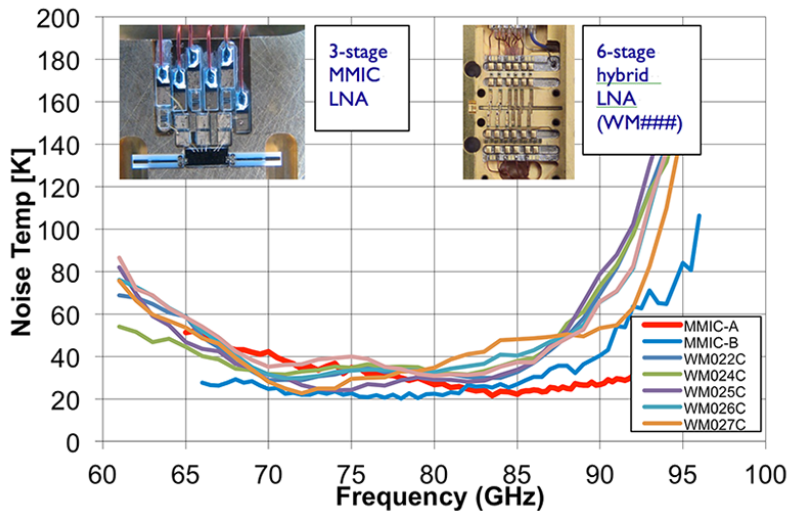




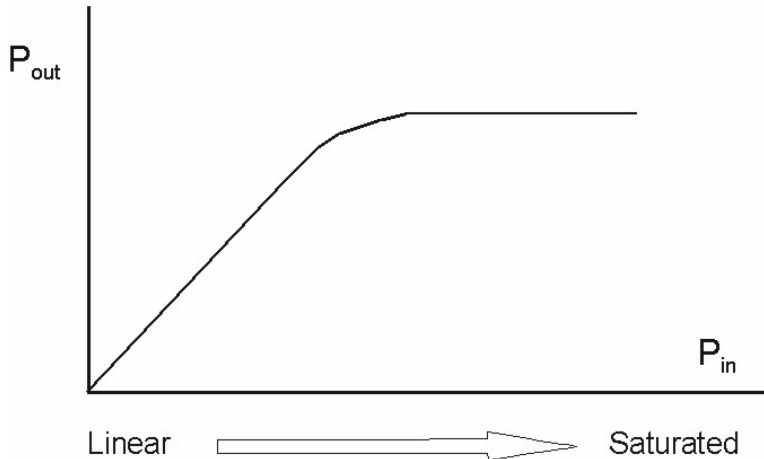
# ALMA receivers, specs and reality



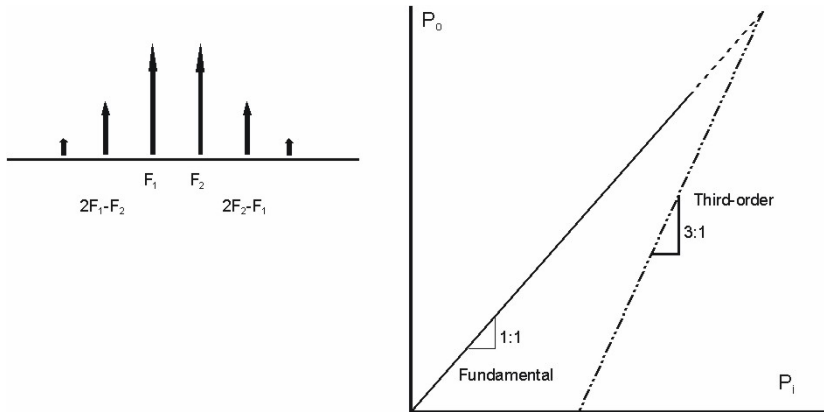
# ALMA 'low' frequency HEMT amplifiers



# Linearity



# Intermodulation



# Wake up and thanks!